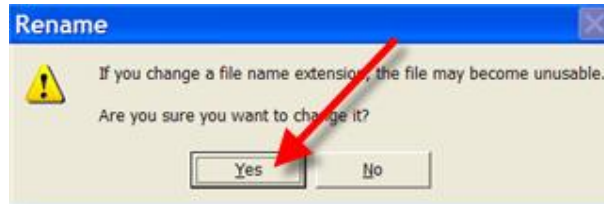


Do you want to just add the starter objects to your existing GeoGebra file?

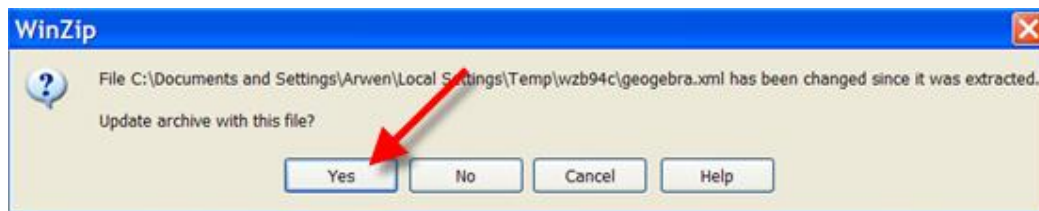
- You need to have WinZip and a text editor.

Here are the steps.

1. Open and check the starter *.ggb file to make sure there are no objects with the same name as in your ggb file! (If there are you must rename.)
2. Make a backup copy of your ggb file. (This is your responsibility!)
3. Rename your ggb file with "zip" in place of "ggb".
Windows will complain, click on Yes.



4. Double-click on this zip file to open WinZip.
5. Right-click on the file geogebra.xml and select "Open with" and then select the text editor of your choice.
6. Scroll down to the bottom of this file.
7. In the same text editor, open the starter *.txt file for the geogebra starter you want.
8. Select the whole text. Press Ctrl+C to copy.
9. Go to the file geogebra.xml and scroll down to the bottom of this file.
10. Place the cursor **after** the final </element> and **before** the lines
</construction>
</geogebra>
11. Press Ctrl+V to paste the text.
12. Save the geogebra.xml file. Close your text editor.
13. Go back to WinZip and click Yes.



14. Exit WinZip!
15. Rename your zip file with "ggb" in place of "zip".
16. Use!